命令模式

CHANGE "description", "newdescription" | *[/Color:n]
Changes the description and color of a weight item or ground point without altering any of its other properties.

改变重量项目或搁坐点的描述说明或显示颜色而不改变其任何属性。

CHANGE [(tanklist)] "newdescription"| * | RESTORE [/Color: n]
Changes the description and color for one or more tanks.

改变单个或多个舱室的描述说明及显示颜色。

参数说明

"description"
The description of the weight or ground point to be changed (which may be abbreviated at word boundaries if not ambiguous; any prefix assigned by the ADD PREFIX command is applied for weight items only).

重量项目或搁坐点改变前的描述说明。（如果不产生歧义，可以是使用缩写；命令 ADD PREFIX 所加的前缀只适用于重量项目）。

"newdescription"
The new description (up to 25 characters) for the indicated weight, ground point, or tank(s).

重量项目，搁坐点或舱室的新的描述说明（最多可达 25 个字符）。

*
Does not change the current description while changing tank color. If used in place of the initial "description", then color is changed for all weight items and ground points.

不改变当前的舱室描述，只是改变舱室的显示颜色。如果*号用在初始的描述，那么，会改变所有重量和搁坐点的颜色。

/COLOR: n
Specifies a color number from 1 to 15 (same as defined for the MESSAGE command) used to indicate the Description text in Load Editor. For tank's, this also effect Condition Graphics (overriding any CONTENTS /COLOR value) and non-origin reference in Load Editor and command area graphs. Color number 0 restores default text coloring.

设定颜色号码，从 1 号到 15 号（和命令 MESSAGE 相同），用来指定装载编辑器文字描述和工况图（覆盖 CONTENTS /COLOR 的值）。在装载编辑器坞无参考点和区域颜色显示。0 号颜色恢复默认的文字颜色。

tanklist
The names of one or more tanks or groups to be changed. Tank names in the tanklist may end in an asterisk to represent all tanks whose names have the same beginning. If this parameter is omitted, the current tank selection is assumed (see the TANKS command for establishing a current tank selection).

将被改变描述的一个或多个舱室或一组舱室的名称。用在 tanklist 的舱室名称可以以*号结尾，这样可以选中开头字母相同的所有舱室。如果此参数被省略，默认选中当前舱室。（查看命令 TANKS 如何选择舱室）。

RESTORE

Restores the original tank description as received from the geometry file.

恢复到模型文件中原始的舱室描述。

Operation

操作

If the given description matches an existing item (either a weight or ground point), the description is changed to the newdescription. If the newdescription already exists, the error "Item name conflict" results.

如果给定的描述说明匹配一个已存在的项目（重量项目或搁坐点），那么该项目的描述将被改为新的描述。如果新的描述已经存在，会提示错误信息"Item name conflict"。

None of the other properties of the item (except optionally color) are changed and its position in the list of items is not changed.

项目（已选择的颜色除外）的其它任何属性都不会被改变，它在列表中的位置也不会被改变。

If a tanklist is specified or only one description parameter is present, then tank description and/or color features are changed for the selected tank(s).

如果选定某些舱室或参数中只有一个描述出现，那么被选中的舱室（或当前已经选中的舱室）的描述或颜色将被改变。

Output

输出

none.

无

Examples

样例

Changing the name of a weight item:

改变重量项目的名称。

    CHANGE "Bananas", "Coconuts"

Changing the tank description for tank LUBE.S:

将舱室 LUBE.S 的描述改为 LUBE OIL TANK。

    CHANGE (LUBE.S) "LUBE OIL TANK"

Restoring the original description for all tanks:

恢复所有舱室的描述为原始描述。

CHANGE (*) RESTORE

Changing the color to red for cargo tanks without affecting the description:

改变货舱的颜色为红色，不改变其描述说明：

CHANGE (CARGO*) * /COLOR:4